

3D-VMS

SISTEMA DI RIPRESA AUDIO CON MICROFONI VIRTUALI INNOVATIVO

Il 3D VMS (3D Virtual Microphone system) è un sistema audio multicanale che permette di avere un nuovo approccio alla ripresa e alla registrazione del suono, partendo da una singola sonda con 32 capsule microfoniche e ottenendo fino a 7 microfoni virtuali in tempo reale. Anche multipli di 7 in post-produzione.

Ci sono tre modelli distinti di sonde microfoniche, ognuno con caratteristiche differenti e adatto ad un particolare tipo di ripresa.



SONDA SFERICA

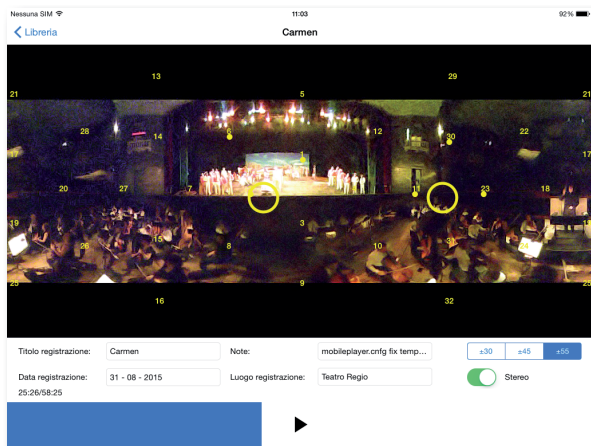


SONDA PLANARE SMALL



SONDA CILINDRICA SMALL

LE APPLICAZIONI

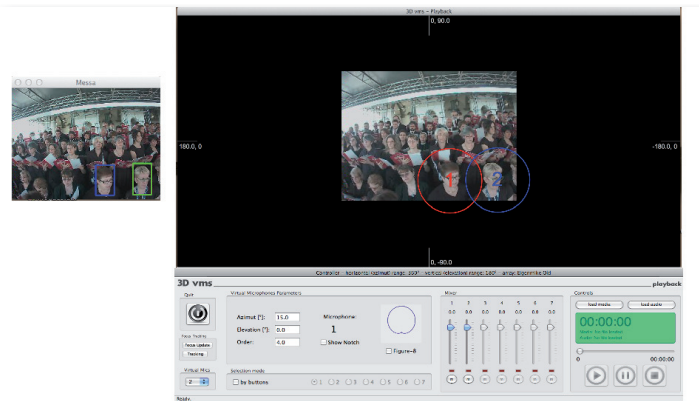
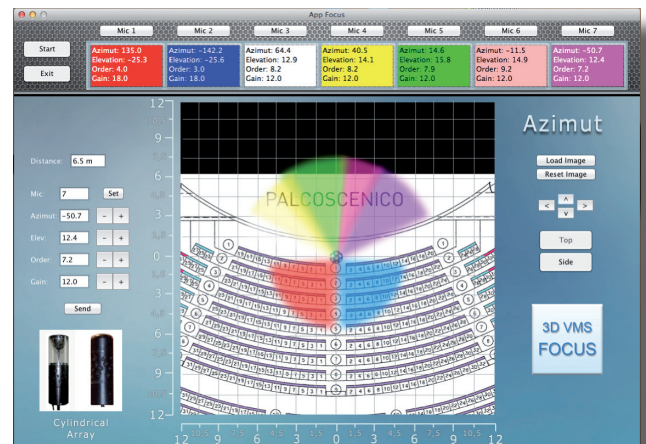
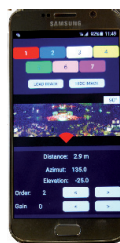


3D VMS - MOBILE

Versione mobile del sistema 3D VMS in grado di riprodurre su iPad le funzionalità della versione desktop con la possibilità di interagire con uno o due microfoni virtuali.

3D VMS - Focus

Sistema di monitoraggio grafico per valutare l'effettiva copertura dei microfoni virtuali in scena. L'applicazione è disponibile sia in versione desktop, sia per i dispositivi mobili iOS e Android.



3D VMS - TRACKING

Sistema di tracciamento di volti/oggetti sulla scena che permette di orientare in modo automatico i microfoni virtuali.

3D-VMS

AUDIO ACQUISITION SYSTEM WITH INNOVATIVE VIRTUAL MICROPHONES

The 3D VMS (3D Virtual Microphone system) is a multichannel audio system that allows you to have a new approach to shooting and recording sound, starting from a single probe with 32 mic capsules, getting up to 7 virtual microphones in real time. In post-production is possible to have multiple of 7.

There are three different microphone arrays, each with different characteristics and suited to a particular type of shooting.



SPHERICAL ARRAY

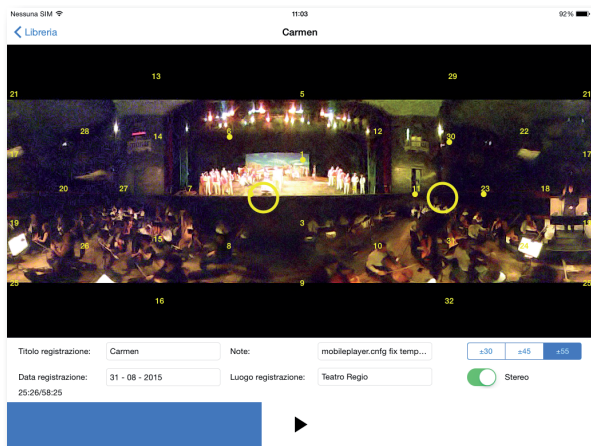


SMALL PLANAR ARRAY



SMALL CYLINDRICAL ARRAY

THE APPLICATIONS

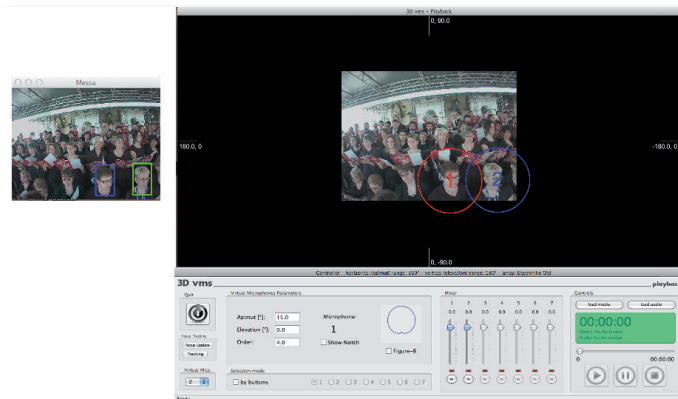
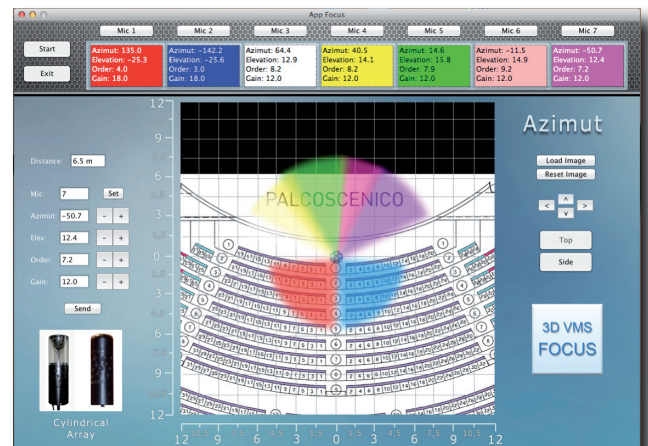
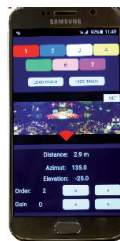


3D VMS - MOBILE

Mobile version of the 3D VMS System can play on iPad features of the desktop version with the ability to interact with one or two virtual microphones.

3D VMS - Focus

Monitoring system that allows to check the actual coverage of the virtual microphones on stage. The application is available for desktop and for iOS and Android mobile devices.



3D VMS - TRACKING

Tracking system that can recognize faces /objects on the scene in order to automatically direct the virtual microphones to them.